

BLUF









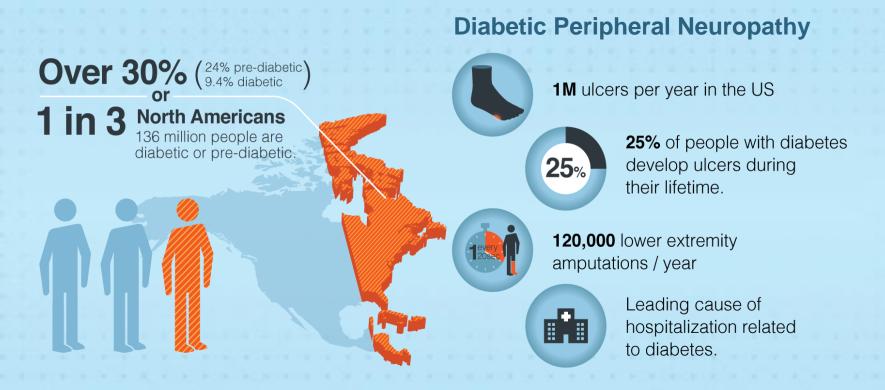




The Problem

ORPYX

Epidemic of Diabetes & Diabetic Foot Care



The Problem



Cost of Diabetic Foot Ulcers

Foot ulcers requiring acute care can result in treatment costs of up to US\$70,000 per event, varying with the severity of the wound.

Journal - Advanced Skin Wound Care 14: 297-301

A Priority Solution

Management of Diabetic Foot Ulcers



SurroSense Rx® (V1)

International patent coverage

Registered medical device with FDA, Health Canada

First peripheral neuropathy compliance monitor



Replaces plantar protective sensation.

Designed to work in standard running or walking shoes. Sized to fit full complement of shoe sizes.

Flexible. < 0.7mm thin.

Patient portal collects and interprets uploaded plantar pressure data.

Plantar pressure and foot movement measured in real-time via sensors.

Alerts and feedback provided via mobile app or smartwatch.

A Digital Health Solution



Orpyx → Actionable Data → Reduced Ulceration



Pre-Clinical Studies

- Safety testing, ISO13485, US FDA 21CFR820 design control systems in place since 2013.
- Extensive third party external validation of sensor performance against gold-standard lab instruments.



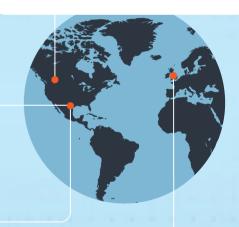
Pilot & Case Studies

- Demonstrated 83% relative risk reduction in callus and ulcer formation in high-risk patients
- Economics studies showed 70% cost savings
- Case studies examine SSRx's utility in nondiabetic neuropathy



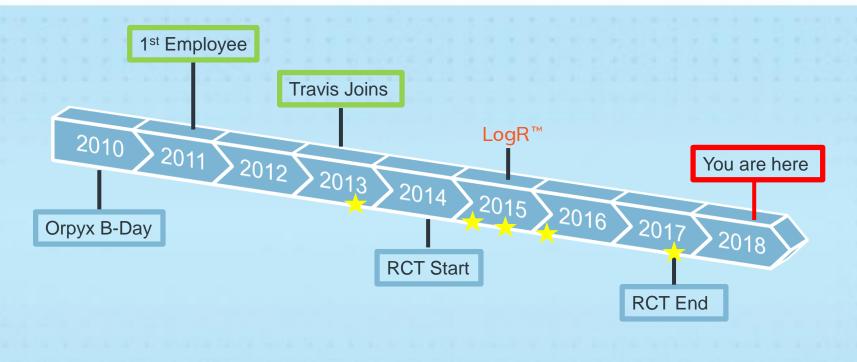
- 3-year multi-site RCT (UK-based)
- Preparation of multiple publications underway

in ulceration



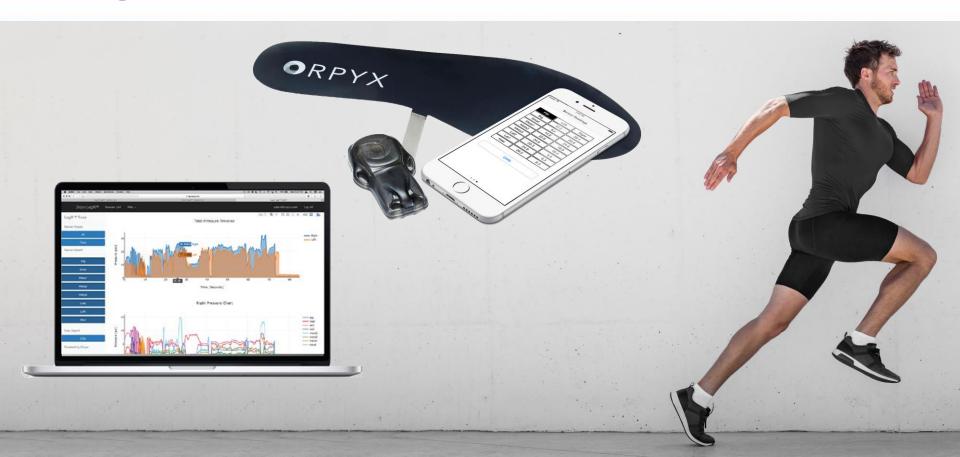
Timeline – Key Events





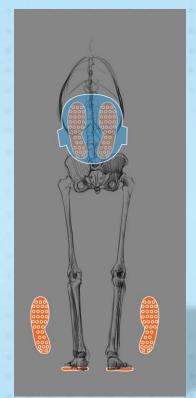
LogR™

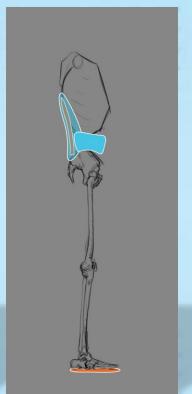




SurroGait Rx™









Key Challenges





- First Mover No predicate device
- Preventative System is treatment based
- Evidence Based Medicine
- Regulatory & Reimbursement Hurdles

Navigating Uncertainty



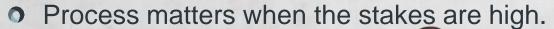
- Accept it you're wrong about everything.
- Be system not goal oriented
- Measure what matters
- Get the right people at the right time
- Build and evolve the culture



Process



- Accept it you're wrong about everything.
 - Identify and validate assumptions ASAP and continuously.
- MVP Minimum Viable Process
 - What are you process/business requirements?
 - Constantly evaluate and evolve
 - Beware the downside risks
 - Must fit people and culture



Example – Orpyx Product Dev



- SCRUM Like Process
 - System oriented
 - Cross-functional
 - Weekly Iterations Low Churn, Effective, Transparent
 - Integrated into our QMS System
- Focus on rapid/cost effective prototyping
- Built for uncertainty



Example – Orpyx IP Process

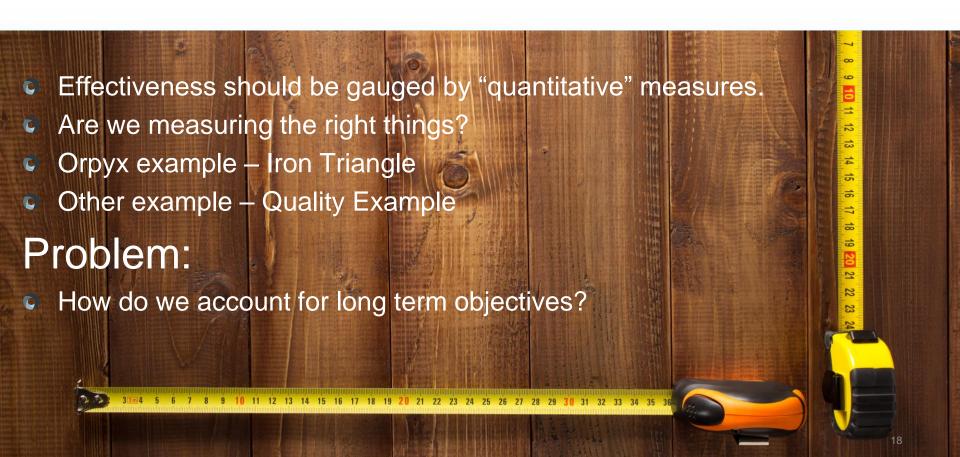


- "Quantitative" Methodology For Evaluating IP
- IP are scored across 6 categories by a group.
- IP is ranked and prioritized based on score.
- Process is repeated for new and old items regularly.
- Outcomes are fed back into the process.

FEELS QUANTITATIVE

Measure What Matters





Process Conclusions



- You are probably wrong your process should help with this.
- Process matters when the stakes are high.
- Never stop evolving your process feedback loops and incrementalism are great.
- Process and metrics should long and short term focused.



The People



- People Over Process
 - Agile Manifesto
 - Toyota
- People can make all the difference
 - Jimmy Garoppolo, Steve Jobs
- Culture and People are linked.
 - Every person is a culture microcosm.
 - Vibe Tribe



The People



- Get the right people at the right time
 - The Alliance Reid Hoffman
 - Cultural fit is critical
- People are "Predictably Irrational"
 - Behavioral Economics
 - This should/does affect your requirements
 - Know thy bias
- The Orpyx Example



The People Conclusions



- Build systems to optimize for your people
- Never underestimate the power of the individual
- Cultural fit is critical
- Beware of your bias



The Importance of Culture



- "Culture Eats Strategy for ..."
- Culture is your organizations guiding light.
- Values matter but you have to live them.
- Employees shape the Culture and Vice Versa
- Culture can be explicit or implicit
 - Example Orpyx is "Sciencey"
- Culture affects everything

Culture Over Time



- 1st Law A culture in motion tends to stay in motion acted upon by an unbalanced force (Inertia).
- 2nd Culture equals people multiplied by time.
- 3rd For every action there is likely an opposite over reaction.

Culture and Requirements





Conclusion



- Culture Eats Everything.
 - Be aware of this.
- People, Culture and Process are interdependent and reinforcing
 - Understanding is critical to exploiting it.
- Be explicit about your culture
 - Live your values
- Accept it you're now a little less wrong about everything.
 - Identify and validate assumptions ASAP



